



# Subspace Clustering with Missing Data

**Laura Balzano**

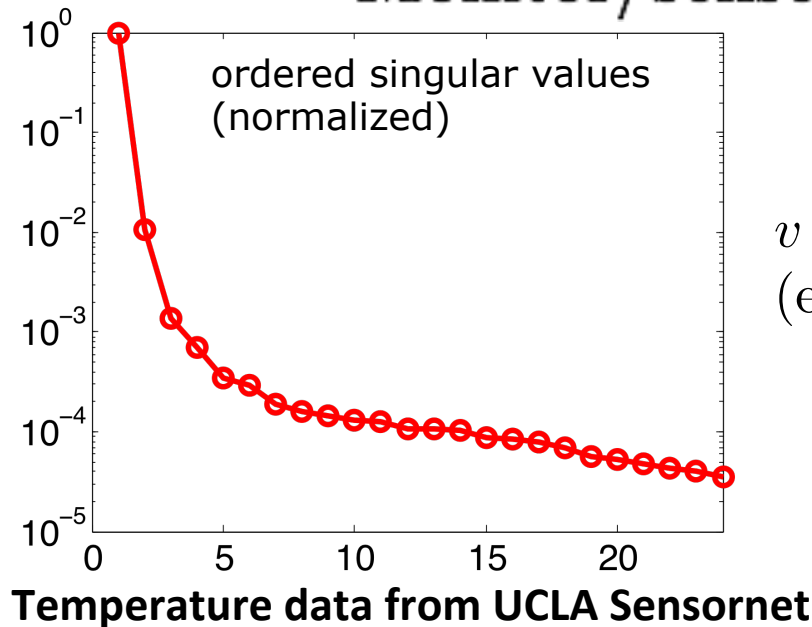
[girasole@umich.edu](mailto:girasole@umich.edu)

work with **Robert Nowak (UW)**, **Brian Eriksson (Technicolor)**,  
**Daniel Pimentel Alarcon (UW)**, and **Arthur Szlam (Facebook NY)**.



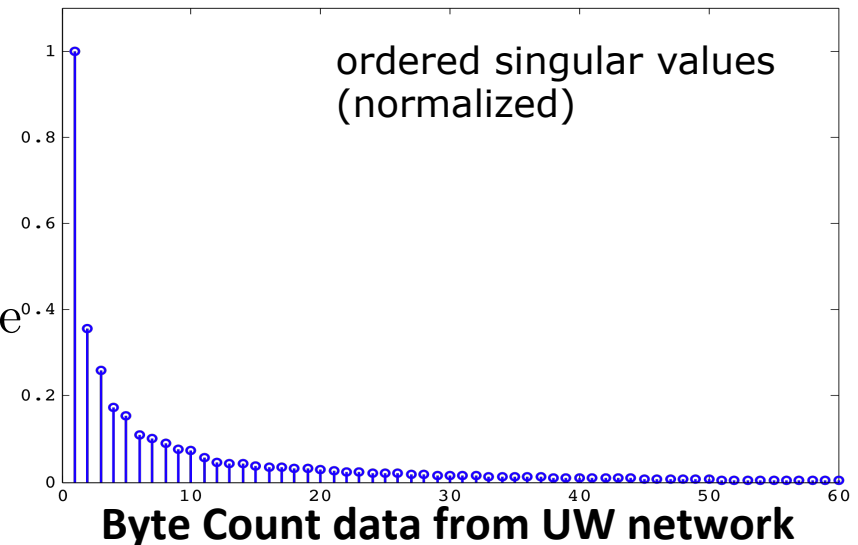
# Subspace Representations

Monitor/sense with  $n$  nodes



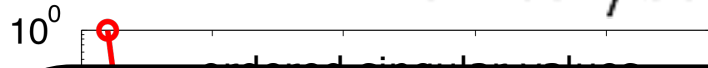
$v \in \mathbb{R}^n$  is a snapshot of the system state (e.g., temperature at each node)

$v \in \mathbb{R}^n$  is a snapshot of the system state (e.g., traffic rates at each monitor)



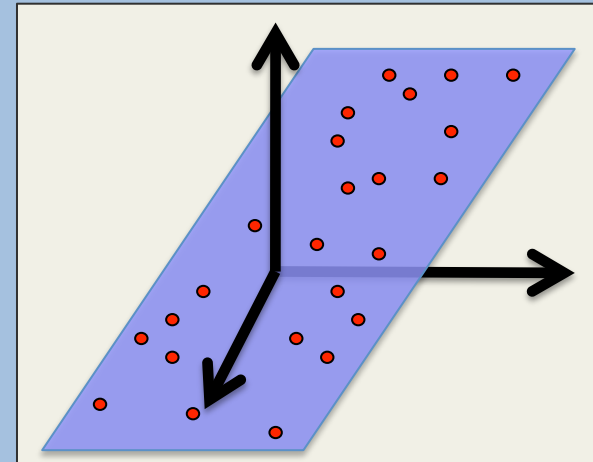
# Subspace Representations

Monitor/sense with  $n$  nodes



Each snapshot lies near a low-dimensional subspace

$$S \subset \mathbb{R}^n$$



ate

$v \in$   
(e.

Using the **subspace as a model** for the data, we can leverage these dependencies for detection, estimation and prediction.

60  
k



# Estimating Subspaces with Missing Data



## Rigid Structure from Motion object identification

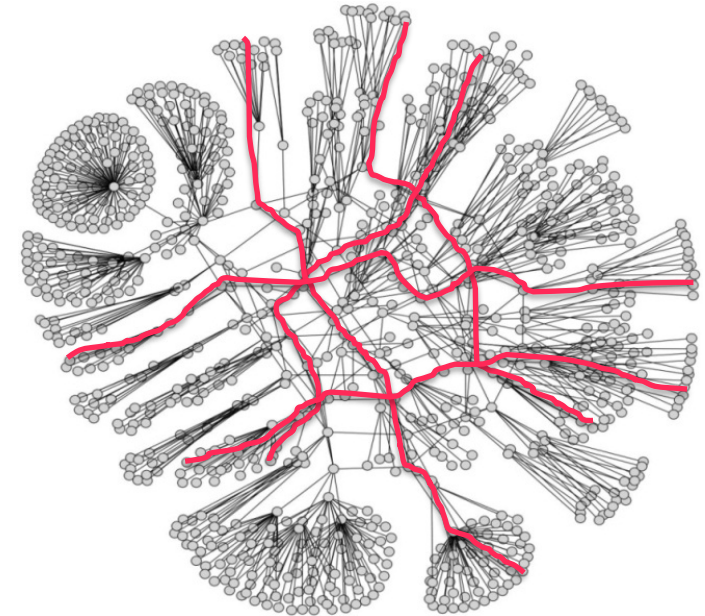
All images and markings from the "Hopkins 155" Dataset, R. Vidal lab, Johns Hopkins University.

eHarmony

amazon.com

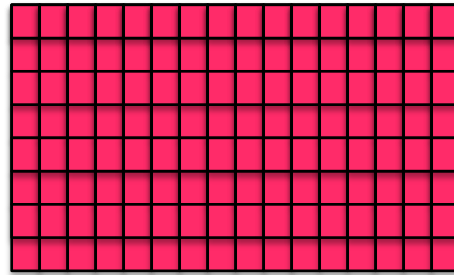
NETFLIX

Recommendation  
Systems

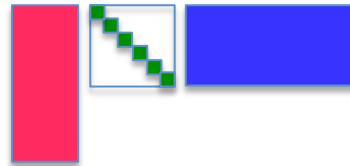


Network Topology  
Identification

# Estimating Subspaces with Missing Data

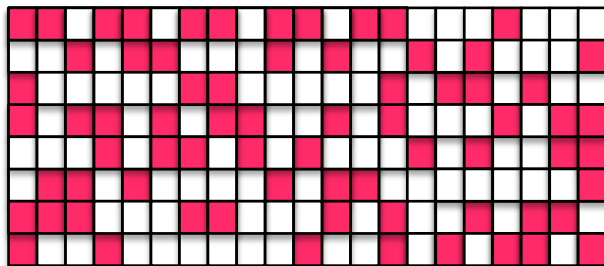


Consider an  $n_1 \times n_2$  (where  $n_1 < n_2$ ) matrix  $X$  of at most rank  $r$ . To identify the column space we may use the SVD.



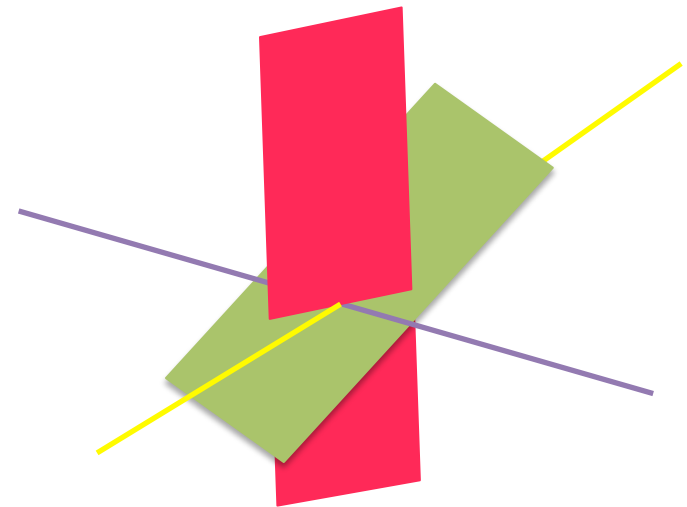
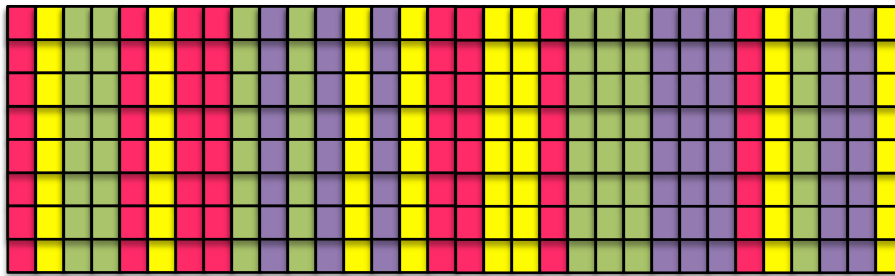
Now consider observing only a subset  $\Omega \subset \{1, \dots, n_1\} \times \{1, \dots, n_2\}$  of  $X$ , that has size  $|\Omega| \geq O(rn_2 \log^2(n_2))$ , and solving

$$\text{minimize}_M \|(X - M)_\Omega\| + \lambda \|M\|_*$$

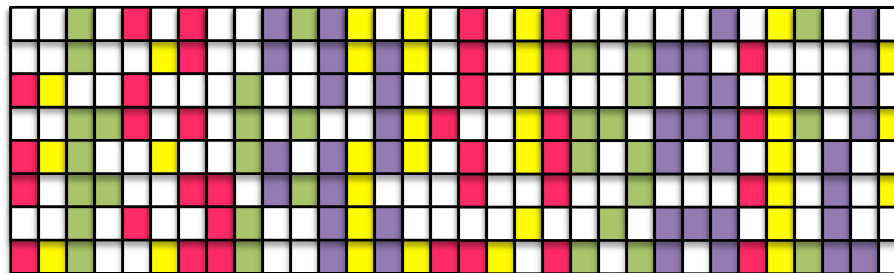


**Theoretical results in “Low-Rank Matrix Completion” (LRMC) show that solving this optimization recovers  $X$  exactly.**

# Estimating Multiple Subspaces with Missing Data



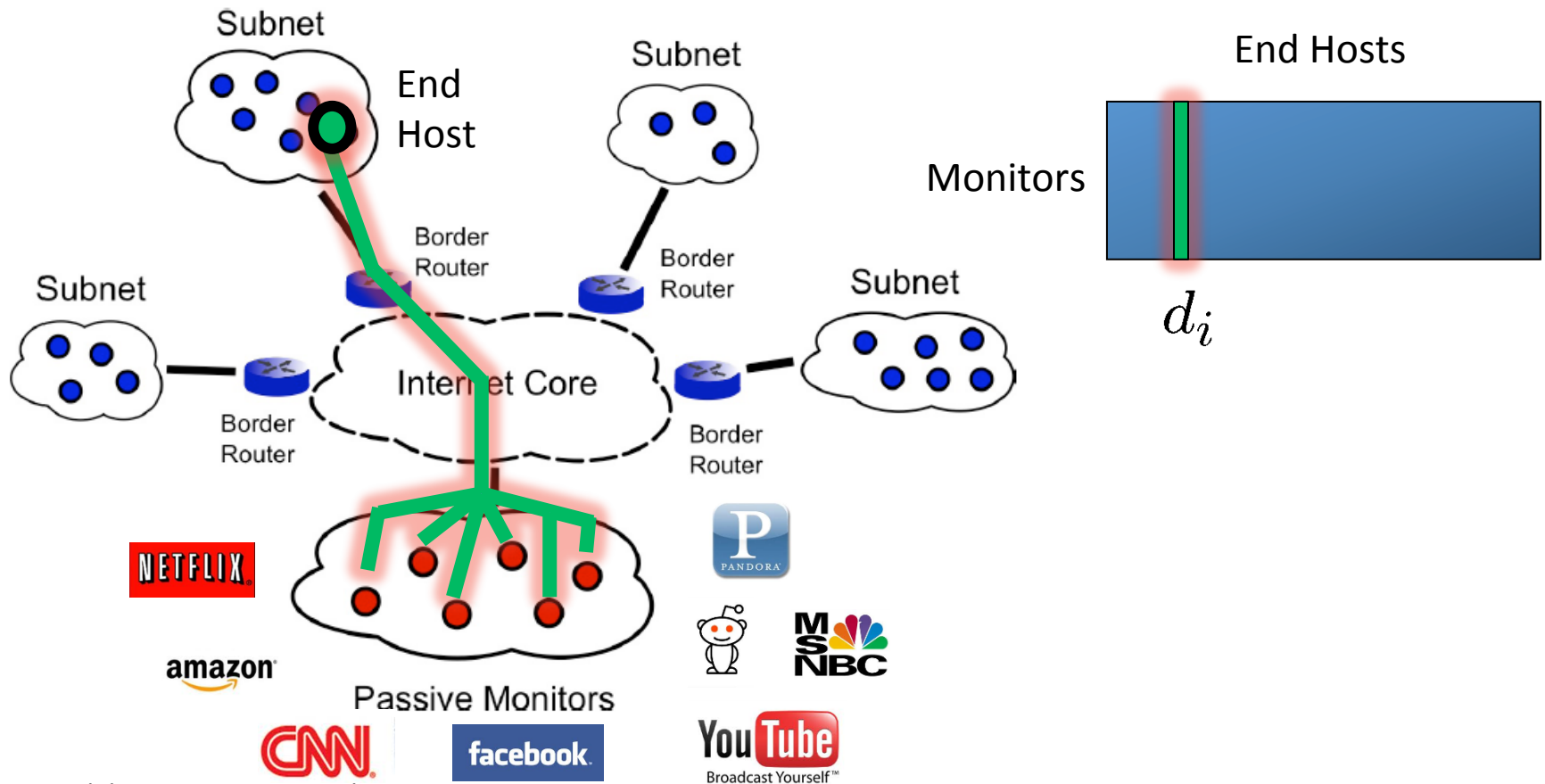
Now suppose our data come from at most  $k$  subspaces, also of at most rank  $r$ . Low rank matrix completion (LRMC) requires  $O(krn_2 \log^2(n_2))$  measurements. If  $k$  is large this could be nearly full sampling. We wish to do better.



# Outline

- Application of Network Topology Identification from incomplete hopcounts
- High Rank Matrix Completion (HRMC) algorithm and theory
- K-GROUSE and an EM algorithm
- Results

# Network Topology Identification



Slides courtesy Brian Eriksson

# Network Topology Identification

Distance  
between  
end host  
and border  
router

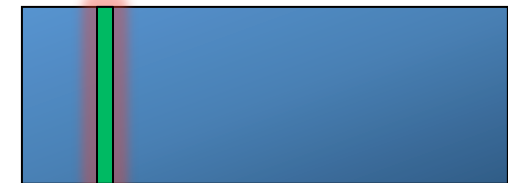
$C$

Distance  
vector from  
border  
router to  
monitors

$\bar{d}$

Monitors

End Hosts

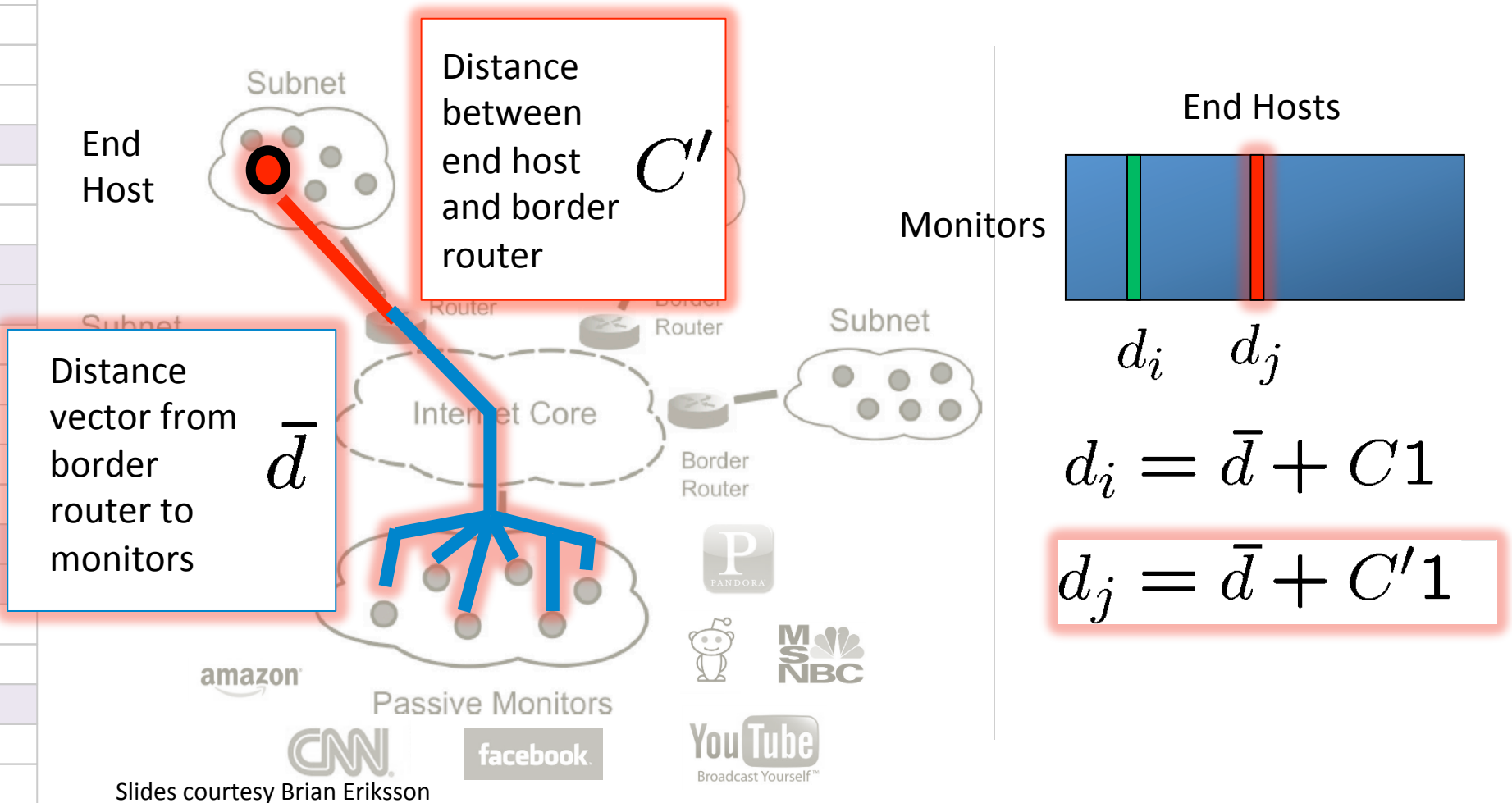


$d_i$

$$d_i = \bar{d} + C1$$

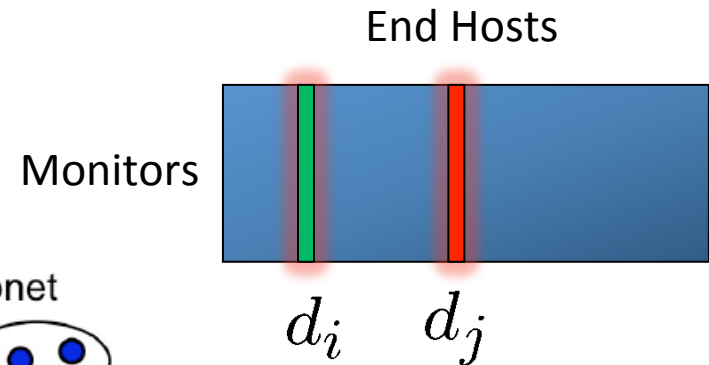
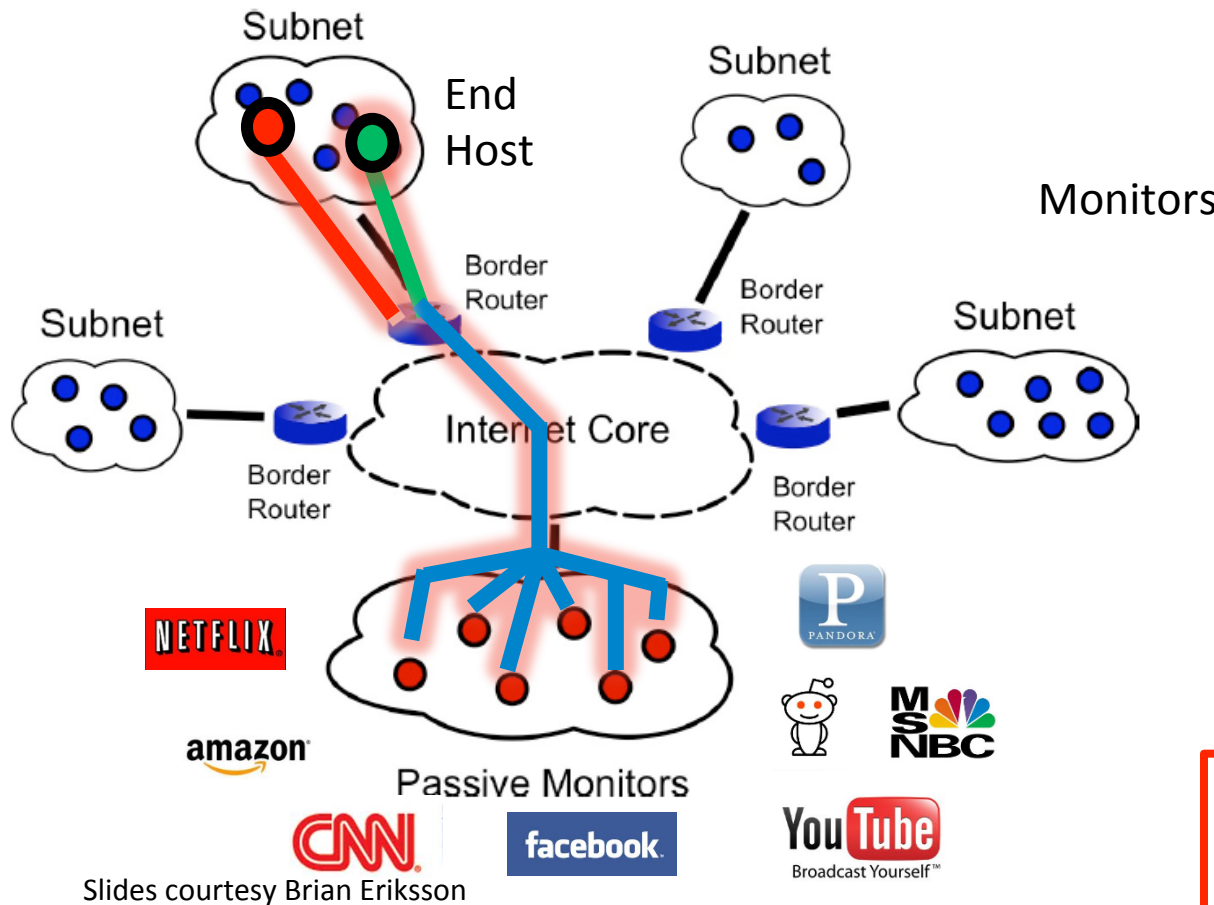
Slides courtesy Brian Eriksson

# Network Topology Identification





# Network Topology Identification



$$d_i = \bar{d} + C1$$

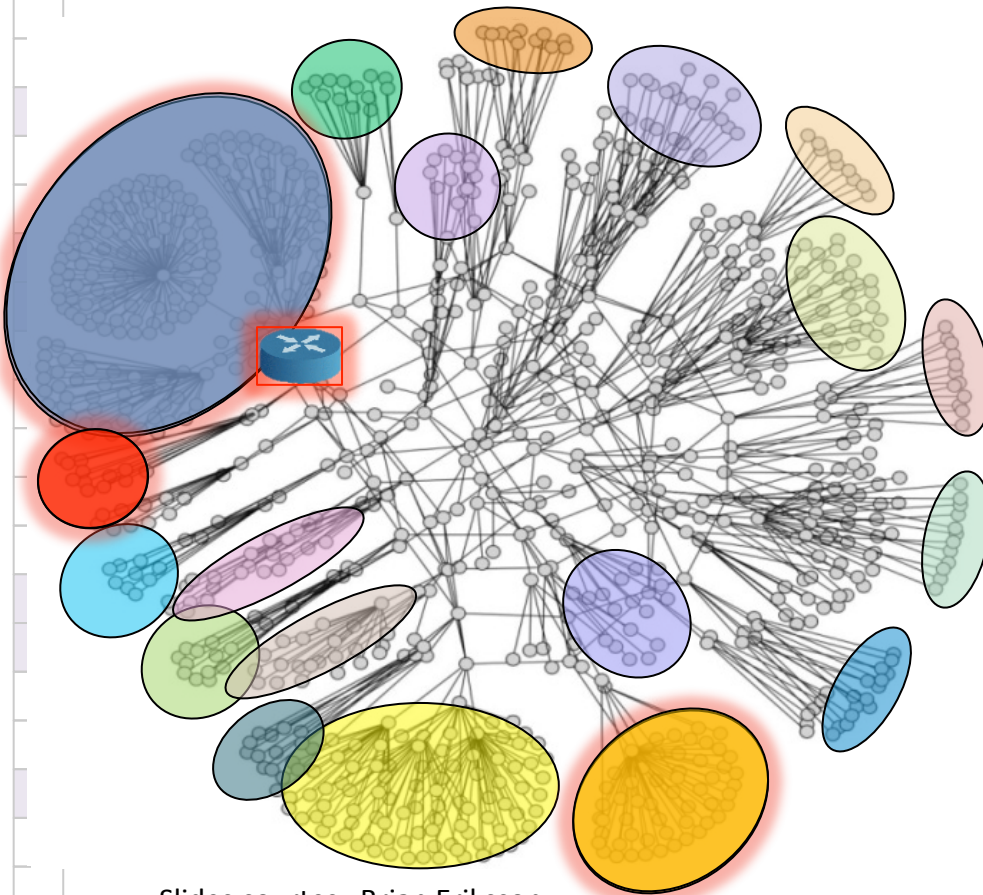
$$d_j = \bar{d} + C'1$$

All end hosts in the same subnet lie on the same 2-d subspace.

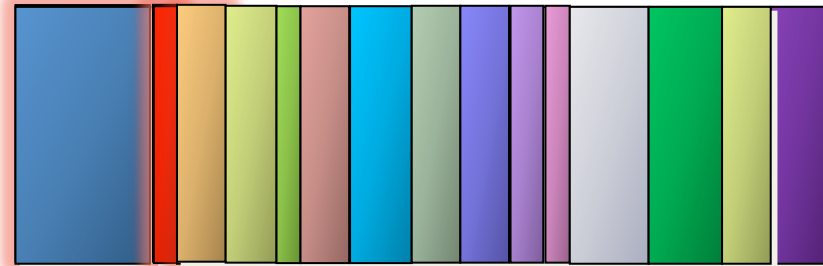


# Network Topology Identification

Synthetic Internet Graph



End Hosts



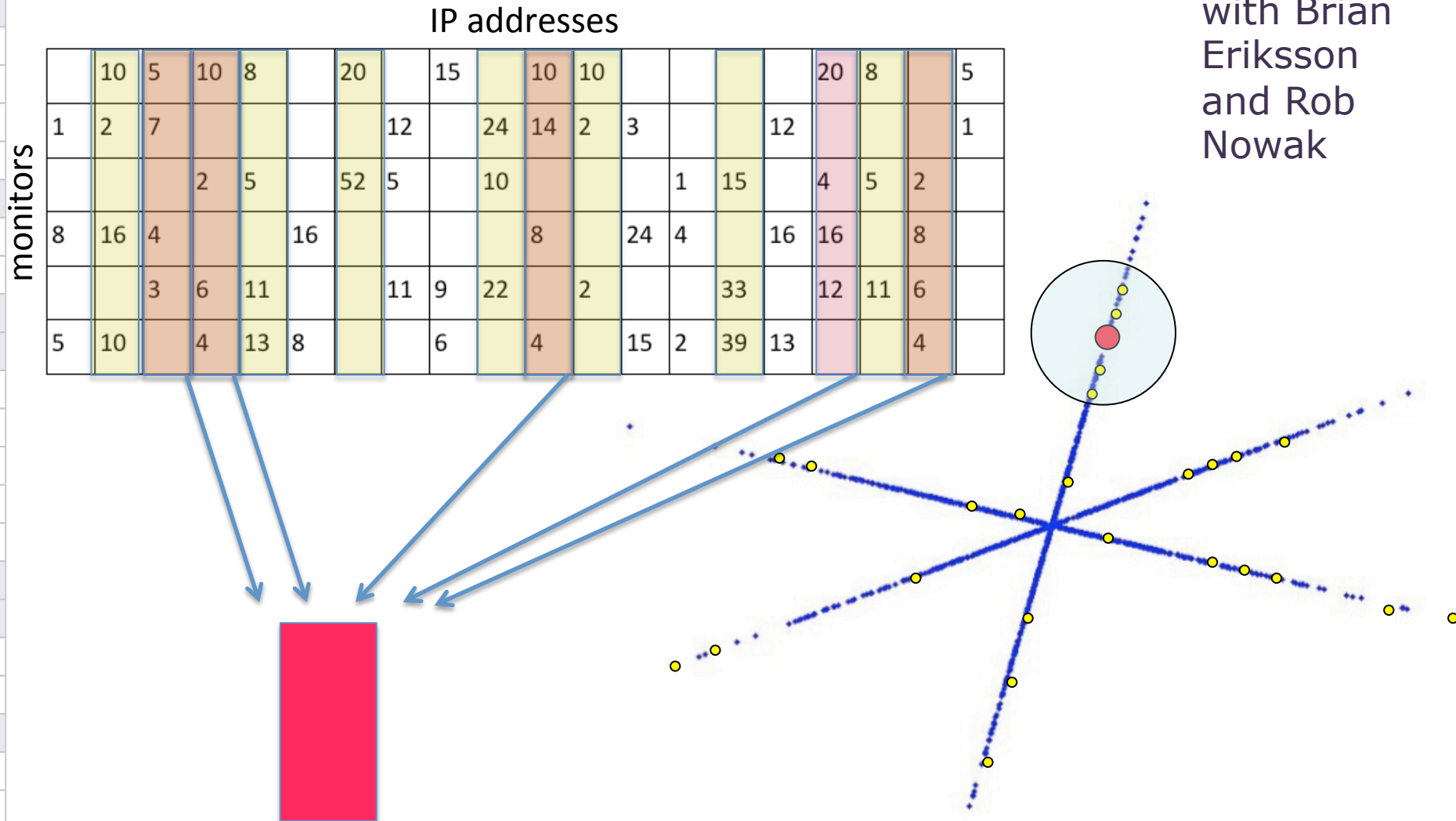
Slides courtesy Brian Eriksson

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# "High Rank Matrix Completion" Algorithm

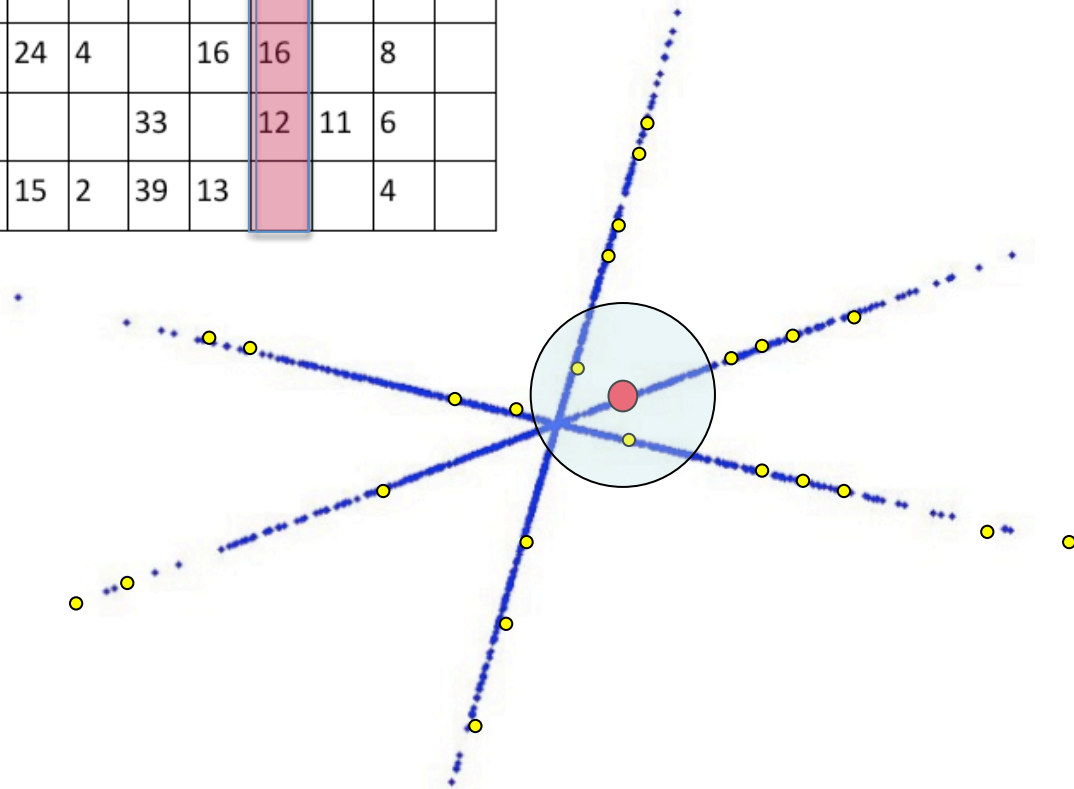
with Brian  
Eriksson  
and Rob  
Nowak



# "High Rank Matrix Completion" Algorithm

with Brian  
Eriksson  
and Rob  
Nowak

	10	5	10	8		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
8	16	4			16					8		24	4		16	16		8	
		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	



# “High Rank Matrix Completion” Algorithm

	10	5	10	8		20		15		10	10					20	8		5
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with Brian  
Eriksson  
and Rob  
Nowak

- Use enough seeds to guarantee every subspace has one seed with its neighborhood entirely in the subspace
- Find other columns that are in the seed’s neighborhood (despite sampling)
- Guarantee matrix completion succeeds
- Show subspaces can be pruned to the correct set
- Guarantee remaining data points (not seeds or neighbors of seeds) can be assigned to the correct cluster

# "High Rank Matrix Completion" Theory

with Brian  
Eriksson  
and Rob  
Nowak

	10	5	10	8		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
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		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	

**Theorem:** Let  $X$  be an  $n_1 \times n_2$  matrix whose columns lie in the union of  $k \ll n_2$  subspaces, of rank at most  $r$ , which are incoherent and not “too close” to one another. Let  $n_2 = O(n_1^{\log n_1})$ . Then with high probability, the matrix  $X$  can be perfectly reconstructed from  $O(rn_2 \log^2(n_2))$  observations.

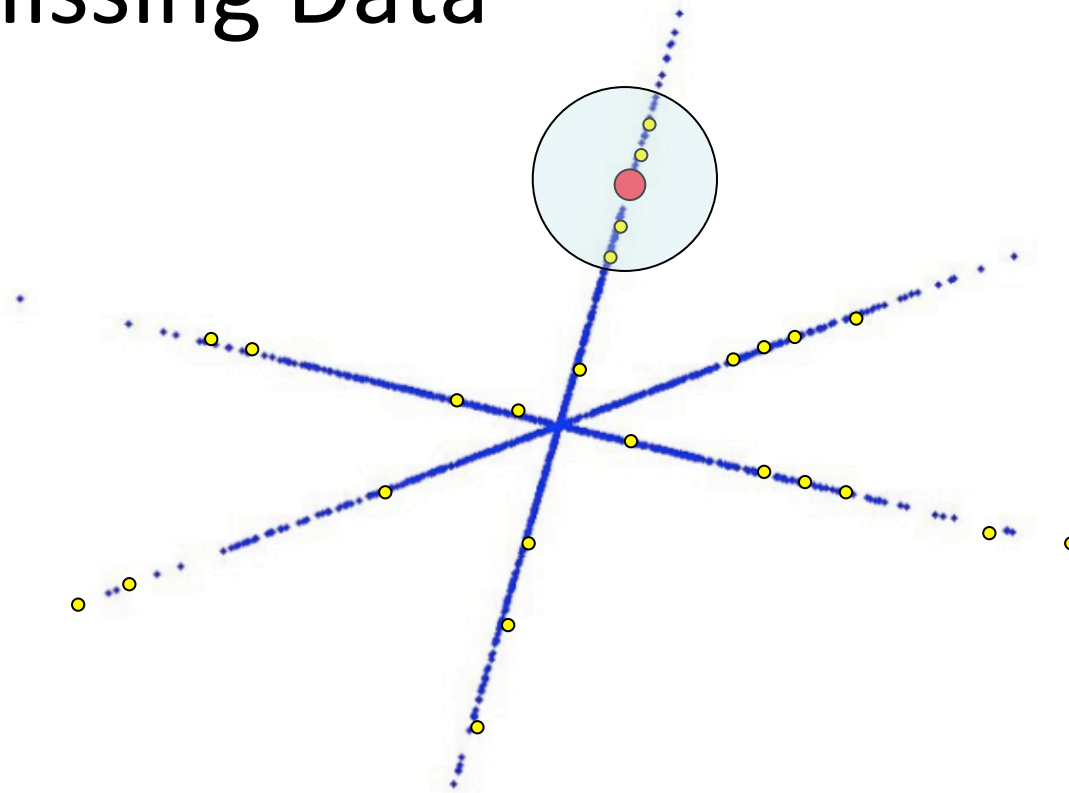
# Why so many data points?

	10	5	10	8		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
8	16	4			16					8		24	4		16	16		8	
		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	

with Brian  
Eriksson  
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- Use enough seeds to guarantee every subspace has one seed with its neighborhood entirely in the subspace
- **Find other columns that are in the seed's neighborhood (despite sampling)**
- Guarantee matrix completion succeeds
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# Finding neighborhoods with Missing Data



$$\text{dist} \left( \begin{array}{c} \text{orange} \\ \text{yellow} \\ \text{green} \\ \text{purple} \\ \text{blue} \\ \text{light green} \\ \text{red} \\ \text{cyan} \end{array}, \begin{array}{c} \text{light green} \\ \text{red} \\ \text{yellow} \\ \text{red} \\ \text{yellow} \\ \text{cyan} \\ \text{blue} \end{array} \right)$$

$$\text{dist} \left( \begin{array}{c} \text{orange} \\ \text{yellow} \\ \text{green} \\ \text{x} \\ \text{blue} \\ \text{x} \\ \text{red} \\ \text{cyan} \end{array}, \begin{array}{c} \text{x} \\ \text{red} \\ \text{yellow} \\ \text{x} \\ \text{yellow} \\ \text{cyan} \\ \text{blue} \end{array} \right)$$

$$\widehat{\text{dist}} \left( \begin{array}{c} \text{yellow} \\ \text{green} \\ \text{red} \\ \text{cyan} \end{array}, \begin{array}{c} \text{red} \\ \text{yellow} \\ \text{cyan} \\ \text{blue} \end{array} \right)$$

$n_1$  ambient dimension,  $q$  # overlapping entries,  $\mu_0$  incoherence parameter.

$$\frac{1}{2} \text{dist}^2 \leq \frac{n_1}{q} \widehat{\text{dist}}^2 \leq \frac{3}{2} \text{dist}^2 \quad \text{w.p} \geq 1 - 2 \exp \left( \frac{-q}{2\mu_0^2} \right)$$



# Why so many data points?

**Theorem 2.** *Let  $q$  represent the random variable of number of entries observed in common for two arbitrary vectors in  $\mathbb{R}^{n_1}$ . For some  $t \geq 1$ , if the number of observations per vector are such that*

$$m \geq n_1^{1/2} \max \left\{ 2t, 8 \log \left( \frac{1}{\delta} \right) \right\}^{1/2}$$

*then*

$$\mathbb{P}(q \geq t) \geq 1 - \delta .$$

*On the other hand, if the observation probability is such that  $m = g(n_1) = O(\sqrt{n_1})$ , then for  $n_1$  such that  $n_1 \geq g(n_1)^2$ , we have that*

$$\mathbb{P}(q \geq t) \leq \exp(-t/2 + 1) .$$

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- **K-GROUSE and an EM algorithm**
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# Faster algorithms

	10	5	10	8		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
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		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	

If the subspaces were known, we could estimate the column assignments.



If the column assignments were known, we could estimate the subspace using low-rank matrix completion.

# A faster algorithm (with Arthur Szlam)

	10	5	10	3		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
8	16	4			16				8		24	4		16	16		8		
		3	6	11			11	9	22		2			33	12	11	6		
5	10		4	13	8			6		4		15	2	39	13		4		

## k-GROUSE

- initialization of  $k$  subspaces, either randomly or using zero-filled distances.
- Assign partially observed vectors to subspaces, and consider this assignment the new clustering.
- Use the new clustering to estimate subspaces using low-rank matrix completion.

# A faster algorithm (with Arthur Szlam)

	10	5	10	3		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
8	16	4			16					8		24	4		16	16		8	
		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	

## “High Rank MC”

- calculates masked distances for each of  $O(k \log k)$  seed points
- runs matrix completion on an  $n \times n$  matrix  $O(k \log k)$  times for at least  $O((k \log k)(n_1^2 r))$  time.
- to prune subspaces, must consider every  $(k \log k \text{ choose } k)$  subset to find the best set, gives  $O(k^k)$  operations.

## k-GROUSE

- rough initialization of  $k$  subspaces using zero-filled distances
- iteratively chooses a random vector and updates the closest subspace in  $O(kmr^2 + n_1 r)$  time per update.
- Empirically we need  $O(rn_2)$  updates, so total time is  $O(n_2 kmr^3 + n_1 n_2 r^2)$

# +EM algorithm (with Daniel Pimentel)

	10	5	10	3		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
8	16	4			16					8		24	4		16	16		8	
		3	6	11			11	9	22		2			33		12	11	6	
5	10		4	13	8			6		4		15	2	39	13			4	

## EM Algorithm

- Initialization (usually random) of  $k$  subspaces
- Computes the probability of each data point belonging to each of the subspaces
- Computes the maximum likelihood estimate of the means and covariances
- $O(n_1 n_2 k r)$  per iteration.

## k-GROUSE

- rough initialization of  $k$  subspaces using zero-filled distances
- iteratively chooses a random vector and updates the closest subspace in  $O(kmr^2 + n_1 r)$  time per update.
- Empirically we need  $O(rn_2)$  updates, so total time is  $O(n_2 kmr^3 + n_1 n_2 r^2)$

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# Speed results on simulated data

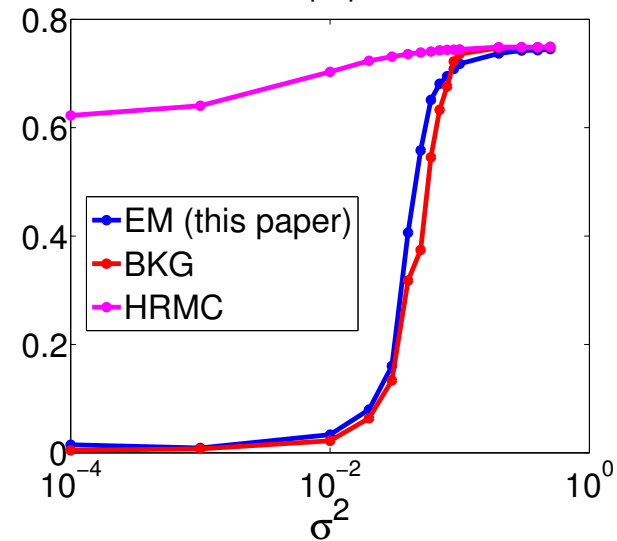
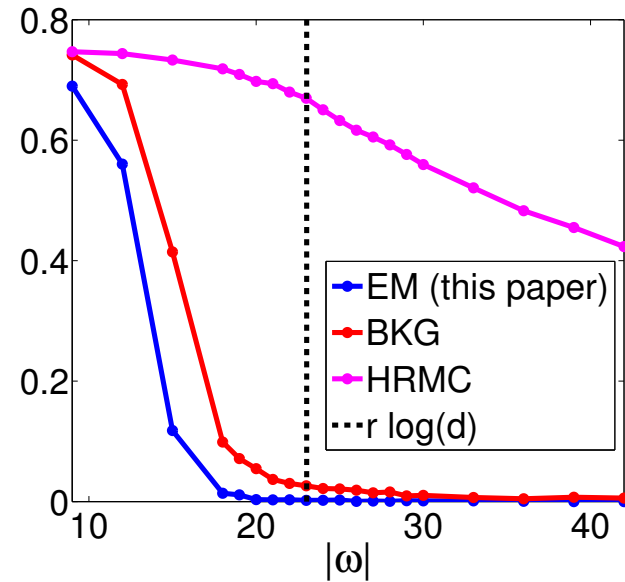
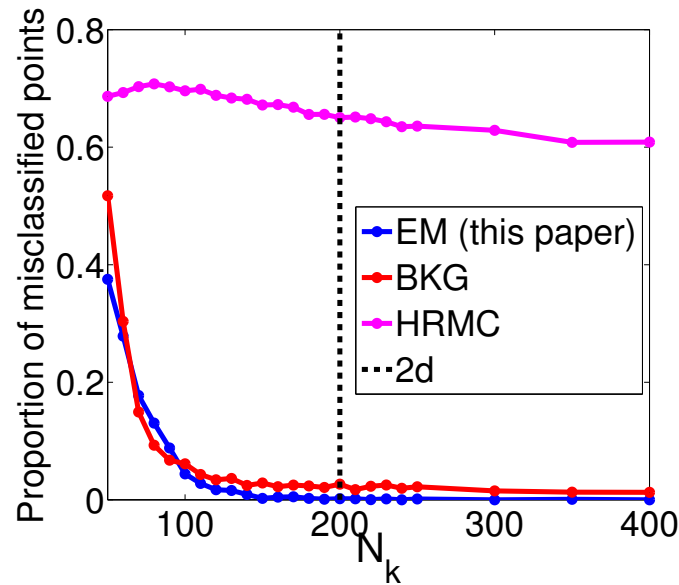
Algorithm	Run time average	Std Dev	% successful
High Rank MC 3k logk seeds	10395.0 (2.8 hours)	655.8	56 (of 100 trials)
High Rank MC 10k logk seeds	34162.3 (9.5 hours)	2086.5	100 (of 11 trials)
k-GROUSE	127.6 (2 minutes)	0.24	93 (of 100 trials)

$n_1=50$ ,  $r=4$ ,  $k=10$ ,  $n_2=40000$ , sampling = 60%

The success probability of high-rank MC can be improved a great deal by increasing the # of seeds, which drastically increases the running time.



# Results: Synthetic Experiment



Ambient dimension  $n_1=100$ ,  $k=4$ ,  $r=5$

Fig 1: 24 samples per vector

Fig 2:  $N_k = 210$  samples per subspace

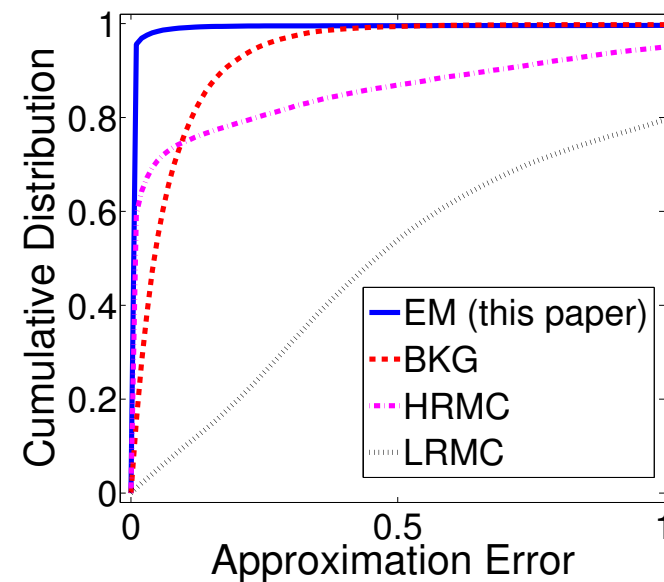
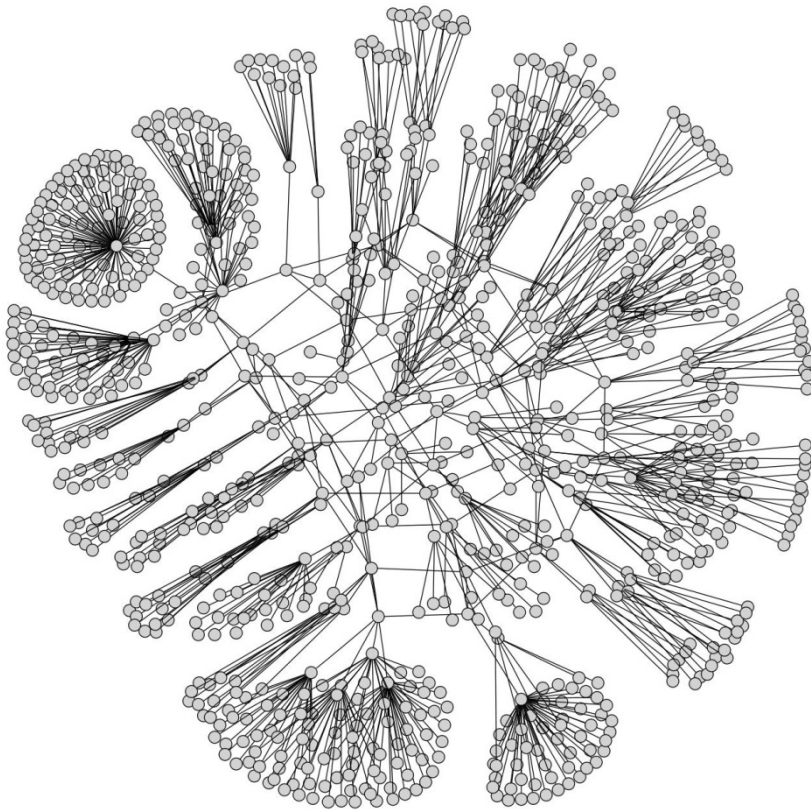
Fig 3:  $N_k = 300$ , 24 samples per vector

# Results: Synthetic Network Distance Experiment

Synthetic Heuristically Optimized  
Topology (Li, et. al, Sigcomm 2004)

75 monitors and 2,700 end hosts in 12  
subnets

Only 40% of the distances were  
observed



# Union of Subspaces Open Questions

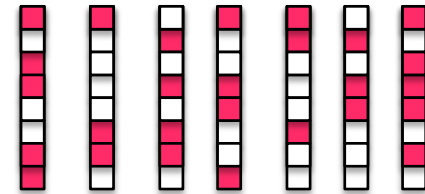
- Heuristic K-Subspaces algorithm (developed w/Arthur Szlam) and EM algorithm (w/ Daniel Pimentel) **work very well in practice. Can we prove it?**
- Gap between low rank matrix completion sampling ( $r \log n$ ) and requirements for overlap in calculating distances ( $\sqrt{n}$ )
  - We need a way to check the mask of missing entries to see whether those data would lie in a unique low-dimensional subspace.

Thank you!

# Complete each column

using the incomplete data

projection:



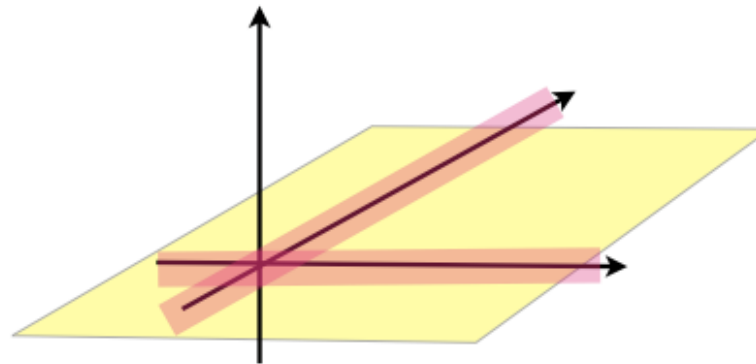
$$\|v_{\Omega} - P_{S_{\Omega}} v_{\Omega}\|_2^2$$

**Theorem:** If  $|\Omega| = O(\mu(S)d \log d)$  and  $\Omega$  is chosen uniformly with replacement, then with high probability and ignoring constant factors,

$$\frac{|\Omega| - d\mu(S)}{n} \|v - P_S v\|_2^2 \leq \|v_{\Omega} - P_{S_{\Omega}} v_{\Omega}\|_2^2 \leq \frac{|\Omega|}{n} \|v - P_S v\|_2^2$$

# Low Rank Models: Union of subspaces

with Brian Eriksson and Rob Nowak

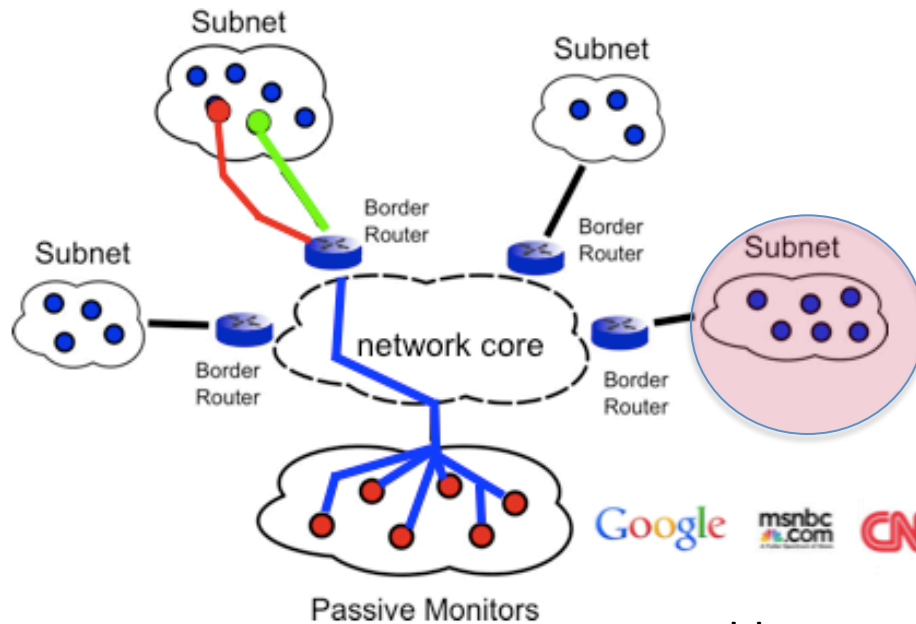


$k=2$

	10	5	10	8		20		15		10	10					20	8		5
1	2	7					12		24	14	2	3			12				1
			2	5		52	5		10				1	15		4	5	2	
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5	10		4	13	8			6		4		15	2	39	13			4	

# Low Rank Models: Union of subspaces

with Brian Eriksson and Rob Nowak



measure distance from each IP address ● to each monitor ●

IP addresses

	10	5	10	8		20		15		10	10				20	8		5
1	2	7					12		24	14	2	3			12			1
			2	5		52	5		10				1	15		4	5	2
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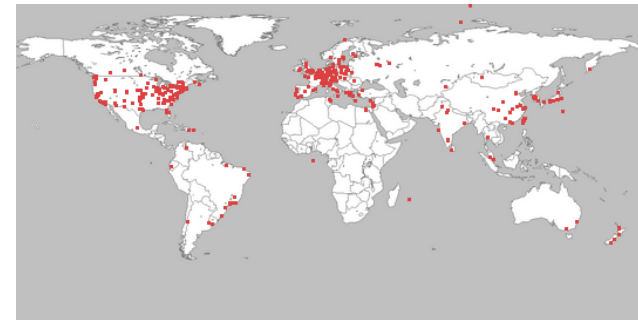
monitors

# Results: Real-World Delay Measurement Experiment

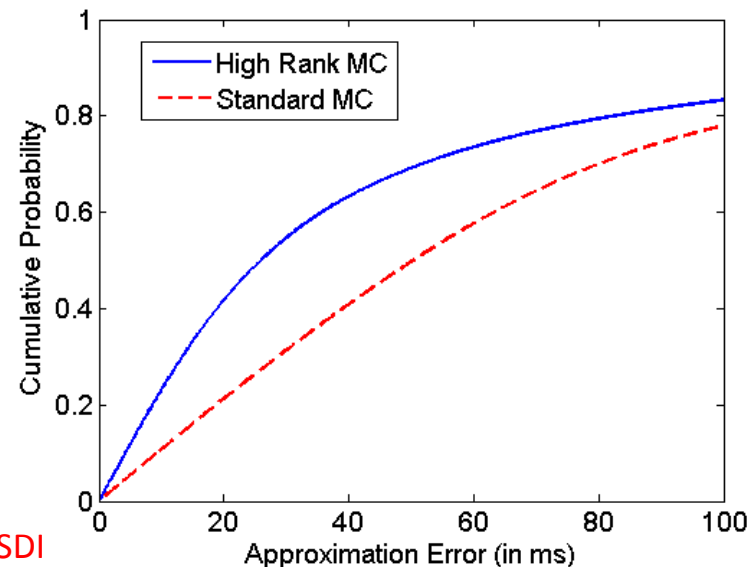
Delay measurements from 100 Planetlab monitors to over 12,000 P2P end hosts in an *unknown number of subnets*.

Only 80% of the delays were observed due to system limitations.

Using 20% of the delays for estimation purposes.



Planetlab Installation Sites



Slides courtesy Brian Eriksson

Jonathan Ledlie, Paul Gardner, and Margo Seltzer,  
Network Coordinates in the Wild, In Proceedings of NSDI  
2007, Cambridge, MA, April 2007



# Assigning columns to subspaces

Let the number of samples per column be  $|\Omega| = m$ , and consider projecting a vector  $v_\Omega$  onto subspaces  $S^i$  of rank  $r_i$  using  $P_{S^i}$ ,  $i = \{0, 1\}$ . Let the parameters  $\alpha_1, \alpha_0, \beta_1, \gamma_1 > 0$  and  $\mu(S^i)$  be the incoherence of  $S^i$ .

$$C(m) = \frac{m(1 - \alpha_1) - r_1 \mu(S^1) \frac{(1 + \beta_1)^2}{1 - \gamma_1}}{m(1 + \alpha_0)} \quad \theta_0 = \sin^{-1} \left( \frac{\|v - P_{S^0} v\|_2}{\|v\|_2} \right)$$

**Theorem 1.** Let  $\delta > 0$  and  $m > \frac{8}{3} r_1 \mu(S^1) \log \left( \frac{2r_1}{\delta} \right)$ . Assume that

$$\sin^2(\theta_0) < C(m) \sin^2(\theta_1) .$$

Then with probability at least  $1 - 4\delta$ ,

$$\|v_\Omega - P_{S_\Omega^0} v_\Omega\|_2^2 < \|v_\Omega - P_{S_\Omega^1} v_\Omega\|_2^2 .$$

In particular, if  $v \in S^0$  and thus  $\theta_0 = 0$ , and if  $\theta_1 > 0$ , then the result holds as long as  $C(m) > 0$ .